

Dream Diné 2016-2017 Curriculum Map - Kindergarten

Unit & Timeline & Linked Resources from 2015-2016	Big Ideas, Essential Questions, and Key Outcomes				
	<p>Diné Language and Culture (K-3)</p> <p>* Specific learning is differentiated grade-level teachers for grade-level appropriate EQs and outcomes.</p>	<p>Science and Social Studies (K-3)</p> <p>* Specific learning is differentiated grade-level teachers for grade-level appropriate EQs and outcomes.</p>		<p>Kinder Grade Literacy - CCSS (Wonders)</p> <p>All outcomes aligned to Kinder Grade CCSS for ELA and Wonders Curriculum Map</p>	<p>Kinder Grade Numeracy - CCSS (Eureka)</p> <p>All outcomes aligned to Kinder Grade CCSS for Math and Eureka Curriculum Map</p>
<p>Unit 1 - Ké Values August 15 - September 30</p>	<p>Big Ideas: Ké Values</p> <p>EQ: What do the Ké Values mean for my school and my classroom?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Use key Diné vocabulary associated with the _____ Story content. ★ Identify and describe key aspects of the clan system and relationships among Diné people. ★ Introduce oneself in Diné. ★ Answer the Essential Question. 	<p>Big Ideas: Observing my Surroundings and Community</p> <p>EQ:</p> <p>Key Content: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Mr. Joe's Murals and History ★ Composting and recycling ★ Waterflow at various times in the year ★ Experiential journals (all units) ★ Science journals (all units) ★ The History of Shiprock: My place in history 	<p>Literacy and Numeracy Units</p>	<p>Unit 1 Big Ideas: Growing and Learning</p> <p>EQ: <i>What can we learn when we try new things?</i></p>	<p>Module 1 Big Ideas: Numbers to 10 (43 days)</p> <p>EQ: <i>What are the numbers between 0 and 10?</i></p>
<p>Unit 2 - Harvest Unit September</p>	<p>Big Ideas: Harvest</p> <p>EQ: What does my family do during</p>	<p>Big Ideas: Harvest Plants</p> <p>EQ: When do we know we are ready for</p>			<p>Unit 2: Big Ideas: Let's Explore</p> <p>EQ: <i>What can you find out when you</i></p>



<p>30 - November 30</p>	<p>Harvest?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Use key Diné vocabulary associated with the Harvest stories' content. ★ Identify and describe key aspects of harvest, including scientific knowledge and traditional methods of harvesting the land and preparing for winter. ★ Answer the Essential Question. 	<p>Harvest? How do we know? How often do we check?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Food sovereignty ★ Different food groups and nutrition ★ Push, pull or pick? 		<p><i>explore?</i></p>	
<p>Unit 3 - Shoe Game Unit December 1 - January 30</p>	<p>Big Ideas: The Shoe Game and Being Diné</p> <p>EQ: <i>Why do we play the shoe game? What does the shoe game teach us about being Diné?</i></p> <p>Key Outcomes: As a result of the Shoe Game Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Using the key vocabulary from the Shoe Game stories and game. ★ Playing the Shoe Game. ★ Identifying and describing the key characters and events in the Shoe Game story 	<p>Big Ideas: Habitats of Animals around Shiprock</p> <p>EQ: What can we observe about the habitats of animals around Shiprock?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Classifying animals ★ Habitats ★ Food ★ Nocturnal ★ Hibernate 		<p>Unit 3: Big Ideas: Going Places</p> <p>EQ: <i>What can you learn by going different places?</i></p>	<p>Module 2 Big Ideas: 2D and 3D Shapes (12 days)</p> <p>EQ: <i>What is the difference between a 2D and 3D shape?</i></p>
				<p>Unit 4 Big Ideas: Around the Neighborhood</p> <p>EQ: <i>What can you learn about the people and places in your neighborhood?</i></p>	<p>Module 3 Big Ideas: Comparison of Length, Weight, Capacity and Numbers to 10 (38 days)</p> <p>EQ: <i>What is the difference between length, weight and capacity in numbers?</i></p>

<p>Unit 4 - Astronomy Unit January 30 - February 28</p>	<p>Big Ideas: Na'att'o' (String Game); Astronomy</p> <p>EQ: <i>What do Diné people believe about the astronomy? What do Diné people do in the winter?</i></p> <p>Key Outcomes: As a result of the Astronomy Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Use key Diné vocabulary associated with the String Game and Astronomy content. ★ Identify and describe key parts of the solar system, including important stars. ★ Play the String Game. ★ Answer the Essential Question. 	<p>Big Ideas: Star Gazing</p> <p>EQ: What can we observe about the stars?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Major constellations ★ Moon journal ★ Planetarium 		<p>Unit 5 Big Ideas: Wonders of Nature</p> <p>EQ: <i>What kinds of things can you find growing in nature?</i></p>	
<p>Unit 5 - Preparing the Land Unit February 28 - April 30</p>	<p>Big Ideas: Preparing the Land</p> <p>EQ: <i>What does farming mean to Diné people in the River Valley? What does the Daango story tell us about waking up the land? Who wakes up the land? When do we wake up the land? What natural plants does Nahasdzáan provide for our community?</i></p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Use key Diné vocabulary associated with the Daango Story and Tl'ohchin Story content. ★ Identify and describe key aspects of preparing the land, including scientific knowledge and traditional methods of 	<p>Big Ideas: Weather</p> <p>EQ: What can you observe about the weather in late winter and early spring? What does the weather tell us about preparing the land?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Weather ★ Clouds ★ Water cycle ★ History of Shiprock in terms of farming 		<p>Unit 6 Big Ideas: Weather for All Seasons</p> <p>EQ: <i>How do weather and seasons affect us all?</i></p>	<p>Module 4 Big Ideas: Number Pairs, Addition and Subtraction to 10 (47 days)</p> <p>EQ: <i>Why do we use number pairs, add and subtract?</i></p>
				<p>Unit 7 Big Ideas: The Animal Kingdom</p> <p>EQ: <i>What are the different kinds of animals?</i></p>	
				<p>Unit 8 Big Ideas: From Here to There</p> <p>EQ: <i>Where can you go that is near and far?</i></p>	

	<p>preparing the land.</p> <p>★ Answer the Essential Question.</p>				10 and 20?
<p>Unit 6 - Planting Unit April 30 - June 28</p>	<p>Big Ideas: Planting</p> <p>EQ: Why do we plant? How do we show baa'h'y?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Use key Diné vocabulary associated with the Planting and Transplanting stories' content. ★ Identify and describe key aspects of planting, including scientific knowledge and traditional methods of summer planting. ★ Answer the Essential Question. 	<p>Big Ideas: Planting</p> <p>EQ: What can I observe about plants, how they grow, and what they need to be healthy?</p> <p>Key Outcomes: As a result of the ____ Unit, students will be able to:</p> <ul style="list-style-type: none"> ★ Planting ★ Transplanting ★ Seeds ★ Germination ★ Composting ★ Flower plants ★ History of Shiprock as a farming town 		<p>Unit 9 Big Ideas: How Things Change</p> <p>EQ: <i>How do things change?</i></p>	
				<p>Unit 10 Big Ideas: Thinking Outside the Box</p> <p>EQ: <i>How can new ideas help us?</i></p>	<p>Module 6 Big Ideas: Analyzing, Comparing and Composing Shapes (10 days)</p> <p>EQ: <i>Why do we compare and contrast shapes?</i></p>